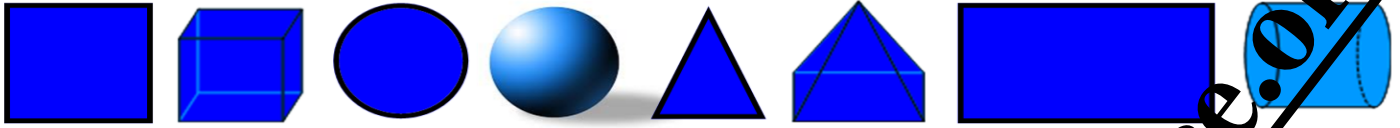


# ATTRIBUTES OF 2D AND 3D SHAPES

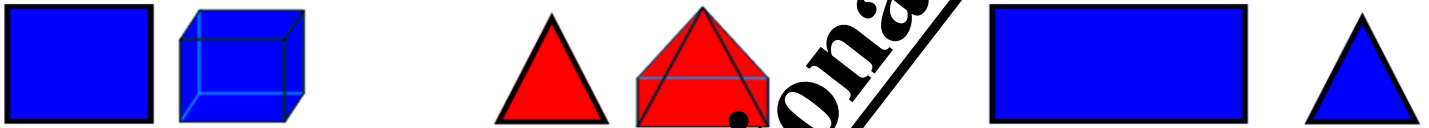
1. Circle the 2D shapes.



2. Put an X through the shapes that are solid.



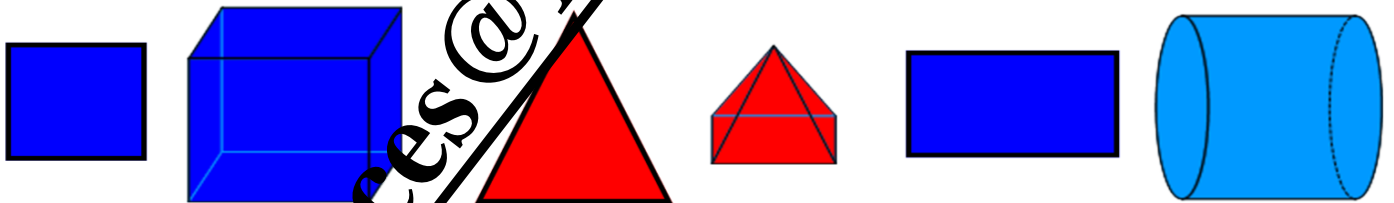
3. Circle 1 of each pair with the most vertices.



4. Circle 1 of each pair with the most sides.



5. Circle 1 of each pair that is the largest.



6. Circle the two shapes that can make the house.

